

CLASS WARGAMES

- is inspired by Guy Debord and Alice Becker-Ho's *The Game of War*;
- investigates gaming as a metaphor for social relations under repressive neo-liberalism;
- celebrates the craft skills of gamers as artistic expression;
- creates a social space where lefties can meet & play games with each other;
- re-enacts the proletarian struggles of the past in ludic form;
- trains the militants of the cybernetic communist revolution to come.

Summer Campaign 2009

Featuring a variety of
political wargames

Tuesday 21st July

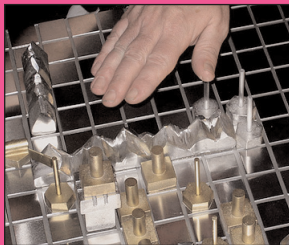
Tuesday 4th August

Tuesday 18th August

Tuesday 8th September

7.00pm onwards

The PleaPit, 49 Columbia Road London E2 7RG



www.classwargames.net

CLASS WARGAMES: at HTTP

26th September:



participatory demonstration:
(Marcel Duchamp meets Blue Peter)

27th September:

world premiere of *Class Wargames* film



HTTP Gallery,
71 Ashfield Rd,
London N4 1NY

CLASS WARGAMES on Resonance 104.4fm

every wednesday at 17:00
throughout Summer 2009